

Scale «Phantasy»

The phantasy is necessary for any creative work. Reading of the science-fiction literature is strong means of development of imagination. But only it is not enough one reading. The literature on a fantasy is necessary for analyzing, investigating. The scale «*Phantasy*» is the instrument for such research.

The First, initial versions of this tool have appeared in 60th years of the last century. Further the scale «*Phantasy*» varied and in final variant is used thus.

In the beginning each science-fiction product is estimated on such parameters:

- Novelty;
- Persuasiveness;
- Value for studying the person;
- Art value.

To these parameters control value judgment is added.

Each of these of five parameters is estimated on a scale from four points:

- 1 – «it's bad» (there is no novelty and there is no persuasiveness, there is no value);
- 2 – «it's satisfactory» (the minimal novelty, persuasiveness and value);
- 3 – «it's good» (the big, significant novelty, persuasiveness, value);
- 4 – «it's very good» (that is higher than the previous point).

Value judgment can be received thus:

- 1 – nothing it was pleasant;
- 2 – any more it was not pleasant, than it was pleasant;
- 3 – it was pleasant more, than it was not pleasant;
- 4 – all was pleasant.

Certainly, it only the most simple model of a scale «*Phantasy*». For professional use detailed and exact criteria of an estimation of each point are developed.

The Following stage is reception of the *general estimation*: points on all to five parameters are multiplied.

Having received an estimation for some of science-fiction products it is necessary to collect them in the general table, necessarily having specified not only the general(common) estimation, but also values for all parameters.

The operational Experience with a scale «Phantasy» shows, that exact use by different experts of detailed, detailed criteria does total estimations practically identical. Thus, using for comparison existing tables of estimations of science-fiction products, the own understanding of a fantasy independently is possible to estimate.

In G.S.Altshullera's opinion, each estimation of the science-fiction story or even one idea represents mental microresearch. Having executed some such microresearches are possible to get a certain experience of analytical, system thinking, very important for TRIZ